

Fast Games

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NAME OF ACTIVITY: Pantomime Tag/Statue Tag

GRADE LEVEL: K-5

EQUIPMENT: 4 cones, 3-5 scarves or objects to identify the students that are "Its"

SKILLS EMPHASIZED: fleeing, dodging, chasing, running

ORGANIZATION:

1. Students are scattered within a safe, open activity area marked by cones (approximately 20 x 20 yd area).
2. Designate 3-5 students to be "Its."

DESCRIPTION:

1. On signal, "Its" try to tag the others.
2. When tagged, students immediately pantomime "Aerobic Activities" (i.e. biking, swimming, rollerblading).
3. Tagged students are free to move again after another student comes by and mirrors the pantomime for 3 seconds.

TEACHING SUGGESTIONS:

1. Review how to pantomime "Aerobic Activities."
2. Change "Its" every 2-3 minutes.

VARIATIONS:

1. Change pantomiming to statues.